

ANNUAL GENERAL MEETING

Friday 27th October 2023 commencing at 1300hrs (AEDT)

Online

Agenda

- 1. Welcome**
- 2. Attendance and Apologies**
- 3. Confirmation of Minutes of previous meetings**
 - a. AGM – 28th October 2022**
 - b. EGM – 20th April 2023**
- 4. Executive Reports**
 - a. Chair – Ryan Lovett**
 - b. Audit and Risk Committee Chair – Clive Addison**
 - c. CEO – John Bruning**

Questions of Directors and Management

5. Confirmation of Appointed Directors

The Board has three Appointed Directors, with the Nominations and Selection Committee undertaking recruitment processes to identify appropriate non-member Directors for appointment to the Board under clause 33.2 and 33.5 of the Constitution.

Clive Addison was appointed in 2020, and has completed a 12 month and 2 year appointment, and his time on the Board comes up for renewal this year. Angus Armour was appointed to the Board in July 2022 on an initial term through to the 2023 AGM. The Board recently re-appointed Clive on a 3 year term and Angus on a 2 year term to match the standard 3 year rotation of all directors on the Board.

The Corporations Act requires the confirmation of Board appointed Directors at the AGM; therefore, the following resolution will be put to the meeting.

To consider, and if thought fit, pass the following resolution:

Resolution 1: Confirm the appointment of Clive Addison as an Appointed Director for a three (3) year term.

Resolution 2: Confirm the appointment of Angus Armour as an Appointed Director for a two (2) year term.

6. Election of Member Directors

There are two (2) Member Director positions to be filled at the AGM. Two (2) candidates have been recommended to the members by the Nominations and Selection Committee in accordance with the Constitution: Ryan Lovett and William (Bill) Lord.

To consider, and if thought fit, pass the following resolutions:

Resolution 3: Elect Ryan Lovett as an elected Director for a 3-year term

Resolution 4: Elect William (Bill) Lord as an elected Director for a 3-year term

7. Meeting close